Coding in the Elementary Classroom

Date: 10/08/2019
Site: CA BOCES - Southern Tier West
Time: 08:30 AM – 02:30 PM

COSER
517

Description:

Looking for ways to bring robotics and computational thinking into your classroom? Nervous that you don't have the skills necessary for such an activity? Come play and explore in a challenge-based environment with multiple robots and coding board games/challenges available from our INSIGNIA resources and corresponding apps. Learn how to bring these robots and coding games into your classroom for multiple subject areas and develop lesson plans that you can take back to the classroom for use right away!

Facilitator(s):

Ryan McGinnis, Robert Miller

Objectives:

-Learn and experience the many types of robots available through CABOCES INSIGNIA
-Learn and experience the coding board games/computational thinking activities that require little to no technology
-How to use robots in hands-on learning tasks/challenges.
-Develop lesson plans/unit ideas for implementing the robots/coding resources into curriculum areas.

Audience:

Technology Coordinators, Teachers: P-12

To register, please have your district's registration representative enroll you at this URL: https://register.caboces.org/seminar/view/3003

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